Year 9 Foundation – Unit 1 KO – Integers and Place Value, Decimals, Indices, Powers and Roots, Factors, Multiplies and Primes

Integ	gers					
1	Integer	A positive or negative whole number.				
2	Decimal	A number that uses a decimal point followed by				
2		digits that show a number less than a whole.				
2	Addition	Finding the total, or sum, by combining two or more				
3		numbers.				
4	Sum	The result of adding two or more numbers.				
5	Subtraction	Taking one number a	m another.			
6	Difference	The result of subtracting one number from another.				
7	Division	The result of sharing fairly.				
8	Quotient	The answer after we divide				
		one number by anoth	Dividend ÷ divisor =			
0	Dividend	The number you are				
9		dividing.	quotient.			
10	Divisor	The number you are				
10		dividing by.				
11	Remainder	The amount left over after you have divided two				
11		numbers.				
12	Multiplication	Times numbers together.				
13	Product	Multiply.				
14	Operation	A mathematical process. E.g., $(+, -, \times, \div)$				
Place	e Value					
1	Order	Putting things into their correct place following a				
T		rule.				
2	<i>x</i> <	x is less than				
3	<i>x</i> ≤	x is less than or equal to				
4	<i>x</i> >	x is greater than				
5	<i>x</i> ≥	x is greater than or equal to				
6	<i>x</i> ≠	x does not equal				
7	Positive number	A number greater than zero.				
8	Negative number	A number less than zero.				
	BIDMAS	The order in which		B -Brackets		
		you solve a		I –Indices		
9		calculation.	D –Divi	ision M – Multiplication		
		A –A		ddition S –Subtraction		

	P	Powers of 10 10 multiplied b						l by its	' itself				
10	10 ⁰ 10 ²		L	10 ²		10 ³		10 ⁴	1	0 ⁵	10 ⁶		
		1 10			100		1,000	10	10,000		,000,	1,000,000	
Dec	Decimals												
1	F	Place v	/alue		The value of a digit in a number.								
2	Million	Hundred thousand	Ten thousand	Thousand		Hundred	Ten	Unit		Tenth	Hundredth	Thousandth	Ten-thousand th
3	Decimal place The position of a digit to the ripoint.						e right	ght of a decimal					
4	First : figure	signifi e	ignificant The first non-zero digit in a number.										
5	Roun	Rounding			To make a number simpler but keep its value close to what it was.								
	Estim	Estimate			To make an educated guess of the value of a								
6				calculation by rounding each number to one									
					significant figure.								
7	Ascer	Ascending order			Arrange numbers from smallest to largest.								
8	Desce	Descending order Arrange nu			e numb	umbers from largest to smallest.							
Indi	ces Pov	wers a	nd Roo	ots						- T			
1	1 Square Number Th			The	e result of multiplying a				1	1, 4, 9, 16, 25, 36,			
	nur				mber by itself. It will always be 49, 64, 81, 100)	
-				positive.						ſ			
2	Squar	Square Root			e opposite of squaring a					V			
		fac			tor.								
3	Cube	Cube Number The			e result of multiplying a			1	1, 8, 27, 64, 125,				
	nu			nur	mber by itself, then by itself				2	216, 343, 512, 729,			
	aga			aga	iin.			1	1000				
4	Cube Root The			The	e opposite of cubing a number				er	∛			
		to				ind the original factor.							

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5	Index Number/	A figure that represents the number of times a number					
	Indices/ Power	is multiplied by itself.					
6	Index Notation	Represents repeated multiplications of the same					
		number.					
7	Index Laws	Anything to the power of zero is $a^0 = 1$					
		1.					
		Anything to the power of 1 is $a^1 = a$					
		itself.					
		Power multiplied by a powe	$a^m \times a^n = a^{m+n}$				
		add the indices.					
		Power divided by a power -	$a^m \div a^n = a^{m-n}$				
		subtract the indices.					
		Power to a power - multiply	/ the	$(a^m)^n = a^{m \times n}$			
		indices.					
Fact	ors, Multiples and	Primes					
1	Odd Number	A number that cannot be divided by two to give a					
		whole number answer.					
2	Even Number	A number divisible by two.					
3	Factor	A number that divides into another number without					
		leaving a remainder.					
4	Multiple	The result of multiplying a number by another number.					
5	Prime	A whole number that	2, 3, 5, 7, 11, 13, 17, 19,				
		only has two factors, 1	23, 29, 31, 37, 41, 43, 47,				
		and itself.	53, 59, 61, 67, 71, 73, 79,				
			83, 89, 97				
6	Decomposition	To break something down into smaller parts.					
7	Venn Diagram	A diagram that identifies common elements of two or					
		more things.					
8	Lowest	The smallest positive number that is a multiple of two					
	Common	or more numbers.					
	Multiple (LCM)						
9	Highest	The greatest number that is a factor of two or more					
	Common Factor	other numbers.					
	(HCF)						
10	Prime	Finding prime numbers that multiply to give the					
	Factorisation	original number.					